

Nick Bukovec

206-331-1782 | bukovec@stanford.edu | [linkedin.com/in/bukovec](https://www.linkedin.com/in/bukovec) | github.com/buk0vec

EDUCATION

Stanford University <i>Masters of Science, Electrical Engineering to be conferred March 2026 (current GPA: 3.67)</i>	Stanford, CA Sep. 2024 – Present
California Polytechnic State University, San Luis Obispo <i>Bachelor of Science, Computer Science (GPA: 3.76)</i>	San Luis Obispo, CA Sep. 2020 – June 2024
Korea University <i>Semester Abroad (GPA: 3.91)</i>	Seoul, South Korea Feb. 2023 – June 2023

EXPERIENCE

Service Desk Student Lead <i>California Polytechnic State University Information Technology Services</i>	Aug. 2021 – Sep. 2024 San Luis Obispo, CA
<ul style="list-style-type: none">Supervised team of forty students that provide technical support for the student, staff and emeritus population of the university.Facilitated operation of call center handling over one hundred calls per dayResolved hundreds of IT issues (network, security, etc.) through email, phone, and in-person	
Software Engineering and Data Science Intern <i>NASA Jet Propulsion Laboratory</i>	June 2022 – Aug. 2022 La Cañada Flintridge, CA
<ul style="list-style-type: none">Spearheaded creation of extensible web configuration tool with React and Next.js for deploying ground data system infrastructure and applications into AWS VPCValidated geospatial datasets and tested submission and evaluation mechanisms for open data challenges	

PROJECTS

QT3 <i>Python, Numpy, TensorFlow, Keras</i>	Dec. 2022
<ul style="list-style-type: none">Trained models with reinforcement learning to play Tic Tac Toe and Connect Four by playing against selfSuccessfully approximated Q-functions using neural networks built with Keras to learn optimal game strategies	
InfoGAN <i>Python, Numpy, Pytorch</i>	May 2023
<ul style="list-style-type: none">Recreated model described in “InfoGAN: Interpretable Representation Learning by Information Maximizing Generative Adversarial Nets” using PyTorch to generate images of digitsModel generated images of handwritten digits while capturing the specific digit, rotation, and thickness with latent codes	
WikiIndex <i>Python, FastAPI, Docker, JavaScript, Next.js, Amazon Bedrock</i>	Jan. 2024 – June 2024
<ul style="list-style-type: none">Constructed retrieval-augmented generation (RAG) pipelines to answer multi-hop questions using Mistral 7b-instruct on Amazon Bedrock and self-hosted embedded Wikipedia abstracts generated with ColBERTv2Developed and containerized embeddings search and RAG APIs, created Next.js chat frontend to interact with and consume server-sent events from RAG APIOptimized RAG pipeline ROUGE scores were 35.7× higher than basic QA prompting on trivia questions	
FakeSound Mamba <i>Python, Pytorch, Lightning, Amazon Sagemaker, Docker</i>	Sep. 2024 – Dec. 2024
<ul style="list-style-type: none">Extended Vision Mamba architecture in Pytorch and Lightning to classify and segment general audio clips with inpainted deepfake segments using multi-task learningConstructed custom Sagemaker containers to train models using DDP on EC2 Spot instancesWhen tested using deepfake attacks unseen in the training data, model showed higher clip-level classification accuracy and higher segment-level F1 score than CNN baseline and subjective human evaluation	

TECHNICAL SKILLS

Completed Coursework: Machine Learning, Advanced Machine Learning, Deep Learning, Knowledge Discovery from Data, Software Engineering II, Statistical Computing with R, Introduction to Databases
Languages: Python, C, SQL (Postgres, MySQL), Java, HTML/CSS, JavaScript, TypeScript, Node.js
Frameworks: Pytorch, Lightning, TensorFlow, Keras, Scikit-learn, FastAPI, React, Next.js, Astro, Svelte
Libraries: NumPy, Matplotlib, Pandas, TensorBoard, librosa, SciPy, dspy
Development/Deployment Tools: Git, Docker, Bash, Github Actions, Amazon Sagemaker, Terraform, Modal
Certifications: Deep Learning Specialization (Coursera)